## PBA Guidelines

Project Total -100 points max

1. How closely does your project match your original proposal? (10 pts)
	1. Completely different idea – (0)
	2. Similar to original idea but not completed – (5)
	3. Holds true to original concept and mostly completed– (10)
2. Skills demonstrated (50 pts)
	1. Modeling:
		1. Polygon – (10)
		2. Surface (splines) – (10)
	2. Textures/materials – (10)
	3. Lighting – (5)
	4. Animation – (10)
	5. VFX components (particles, dynamics, cloth, etc.) - (5)
	6. Characters are optional
3. Polish/Refinement (30 pts)
	1. Is the scene “grounded”? (5)
	2. Is the scene organized? (5)
	3. Choice of clear un-pixelated textures (5)
	4. Models show sufficient detail (10)
	5. Objects are scaled to each other (5)
4. Amount of work is commensurate with 10 class periods (10)